Ryan's contributions

Will's contributions

Michael's contributions

Younouss contributions

Product backlog

User Interface and menus

As a player, I want to be able to play the game in any screen sizing that I want. ( difficult?)

As a player, I want to choose to have music and sound effect on or off.

As a player, I want to have a tutorial on how to play the game.

As a player, I want to see my ships animated.

As a player, I want to see enemies animated.

As a player, I want to know how many attempts I still have to finish a level before the game starts over.

As a player, I want to be able to modify the controls.

As a player, I want a simple menu (HUD?)that allows me to see how many lives I have left.

As a player, I want a simple HUD? that displays my score that does not get in the way of the gameplay.

As a player, I want to be able to see my ships life bar.

As a player, I want to be able to see what weapons I have.

As a player, I want to be able to read what each weapons does.

As a player, I want to see information about the enemies on the level.

As a player, I want to be able to save what progress I have made.

As a player, I want to see how long I have been on the current level.

As a player, I want to see what the controls for the game are.

As a player, I want to choose from more than one ship.

As a player, I want to be able to see all different ships attributes, such as: speed, weapon power, special weapons, etc.

As a player I want to be able to use the mouse to play the game as well.

As a player, I want to know my scores.

As a player, I want to know a history of my friends and my scores on a leaderboard, that tracks ship used, highest level attained, score, and enemy kill counts.

As a player, I want to be able to enter cheats.

Gameplay

As a player, I want to have the ability to select different dificulty settings.

As a player, I want to have a variety of enemies in the game with interesting behavior.

As a player, I want a selection of different weapons to use.

As a player, I want be able to pick up items to increase the power of my selected weapons.

As a player, I want to be able to select different weapons for different situations, such as a spread shot for many weak enemies and concentrated energy beam for tougher enemies.

As a player, I want selection of weapons that suit diferrent play styles.

As a player, I want to have interesting upgrades.

As a player, I want to have a boss to fight.(for each level)

As a player, I want different playable ships to feel unique.

As a player, I want exciting sounds/music.

As a player, I want multiple unique levels.

As a player, I want the game to have fun and decent graphics.

As a player, I want to be able to play with a friend.

As a player, I want different enemies for each level.

As a player, I want to be able to lose all my weapons or have no more bullets.

As a player, I want each boss for each level to have a unique behavior.

As a player, I want a different song for each level.

As a player, I want to be retrograded to the beginning of the game when I die in a level.