Product backlog

User Interface and menus

As a player, I want to be able to play the game in any screen sizing that I want.

As a player, I want a simple menu that allows me to see how many lives I have left.

As a player, I want to be able to see what weapons I have.

As a player, I want to be able to read what each weapons does.

As a player, I want to see information about the enemies on the level.

As a player, I want to be able to save what progress I have made.

As a player, I want to see how long I have been on the current level.

As a player, I want to see what the controls for the game are.

As a player, I want to choose from more than one ship.

As a player, I want to know my scores.

As a player, I want to be able to enter cheats.

Gameplay

As a player, I want to have a variety of enemies in the game with interesting behavior.

As a player, I want a selection of different weapons to use.

As a player, I want to have interesting upgrades.

As a player, I want to have a boss to fight.

As a player, I want different playable ships to feel unique.

As a player, I want exciting sounds/music.

As a player, I want multiple unique levels.