Product backlog

User Interface and menus

* As a player, I want to be able to play the game in any screen sizing that I want.
* As a player, I want a simple menu that allows me to see how many lives I have left.
* As a player, I want to be able to see my ships life bar.
* As a player, I want a simple HUD that displays my score that does not get in the way of the gameplay.
* As a player, I want to know a history of my friend’s scores and my scores on a leaderboard that tracks them.
* As a player, I want to be able to read what each weapons does.
* As a player, I want to see information about the enemies on the level.
* As a player, I want to be able to save what progress I have made.
* As a player, I want to see how long I have been on the current level.
* As a player, I want to play with only using keyboard.
* As a player, I want to play with only using a mouse.
* As a player, I want to choose from more than one ship.
* As a player, I want to be able to see all different ships attributes, such as: speed, weapon power, special weapons, etc.
* As a player, I want to be able to enter cheats.

Gameplay

* As a player, I want to have the ability to select different difficulty settings.
* As a player, I want to have a variety of enemies in the game with interesting behavior.  
  As a player, I want be able to pick up items to increase the power of my weapon.
* As a player, I want to have interesting upgrades.
* As a player, I want different playable ships that feel unique.
* As a player, I want exciting sounds/music.
* As a player, I want to choose to have music and sound effect on or off.
* As a player, I want multiple unique levels.
* As a player, I want to be able to play with a friend.
* As a player, when my ship explodes, I lose all my powers but a fraction of the power ups that I collected are released in various directions.
* As a player, I want to have a tutorial on how to play the game.